# **Technology-Enhanced Task Engagement**

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# **A Question**

How might instructors best use **technology** to help learners achieve?

# **An Answer**

Make sure that technology use supports **engaged learning**.



# **Task Engagement**

Task engagement is deep multidimensional involvement in an activity that has

- a clear beginning and end,
- specific goals, and
- a process for meeting those goals that leads to increased achievement.



# **Comprehensive Model of Task Engagement**

### A Task

Including task elements such as:

Topic
Goals/ Objectives
Instructional groupings
Process
Time/Pacing
Tools
Strategies
Learning support
Assessment
Product

designed with

### Task Engagement Facilitators

Students perceive that the task supports:

#### Authenticity

Relevance Meaningfulness Familiarity

#### Social interaction

Negotiation of meaning Collaboration Reciprocity

### Interest

Curiosity Appeal Connections

#### Feedback

Specificity Timeliness Usefulness

Constructiveness

### Autonomy/structure balance

Choice Control

### Challenge-skill balance

Identification of task difficulty Recognition of student competencies

Opportunities for productive failure

Achievability

### **Task Engagement Indicators**

Student task engagement demonstrated through:

#### Behavioral

Planning Participation Involvement Attention Persistence Self-correction

#### Cognitive

Caring about quality of work Mental effort Intentional strategy use Monitoring Noticing Willing uptake Flexibility

#### **Emotional**

Eagerness/ enthusiasm Positive affect Confidence Eustress

#### Agentic

leads to

Self-reflection Ownership Proactiveness Self-evaluation

#### Social

Initiation of interaction Willingness to communicate/ interact Sense of cohesion

#### **Task Outcomes**

Outcomes may include some or all of:

### Increased language/

Skills Knowledge

#### Increased content

Skills Knowledge

#### High task performance

Quality Quantity

Positive attitudes/ well-being

New metacognitive strategies

Increased self-efficacy

that predict



# **Simplified Model**

### Simplified Model of Student Task Engagement The design of a Task Engagement Facilitators integrated with Authenticity Social interaction 3. Interest Task Feedback Autonomy/structure balance Challenge-skill balance leads to Task Engagement Indicators that predict Behavioral **Task Outcomes** Cognitive Emotional Agentic Social



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# **Task Engagement Facilitators**

# Students perceive that the task supports:

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### 2. Social interaction

Negotiation of meaning Collaboration Reciprocity

### 3. Interest

Curiosity
Appeal
Connections

### 4. Feedback

Specificity
Timeliness
Usefulness
Constructiveness

# 5. Autonomy/structure balance

Choice Control

# 6. Challenge-skill balance

Identification of task difficulty Recognition of student competencies Opportunities for productive failure Achievability



# Ask yourself...

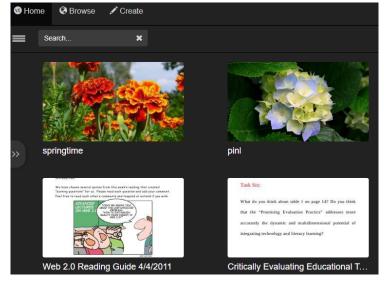
Does the way I currently use technology in my instruction support student engagement?

## Examples:

### Kahoot



### Voicethread



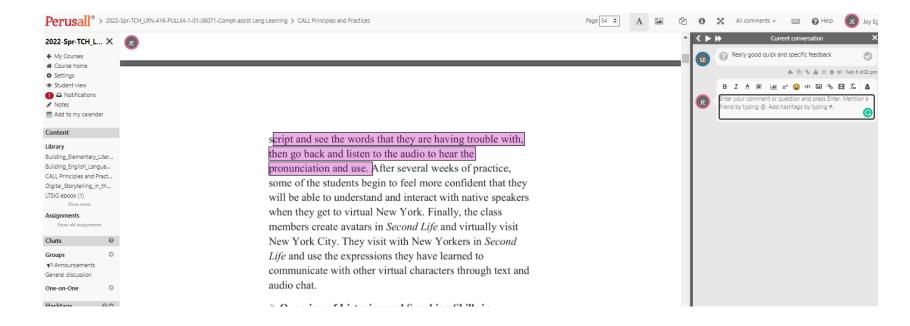


# Ask yourself...

2. What are some simple ways I can use technology to engage students?

## Example:

**Perusall** 





# **Assumptions**

Techs are taught and modeled. Reasons why are explained clearly.



# **Simple Examples**

Building community/supporting authenticity with Pixton



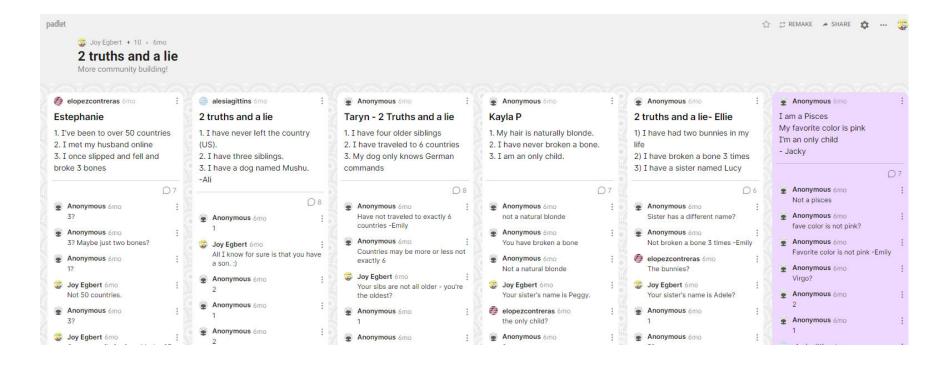


Introducing a topic with memesmonkey.com





# Facilitating social interaction with Padlet or Jamboard



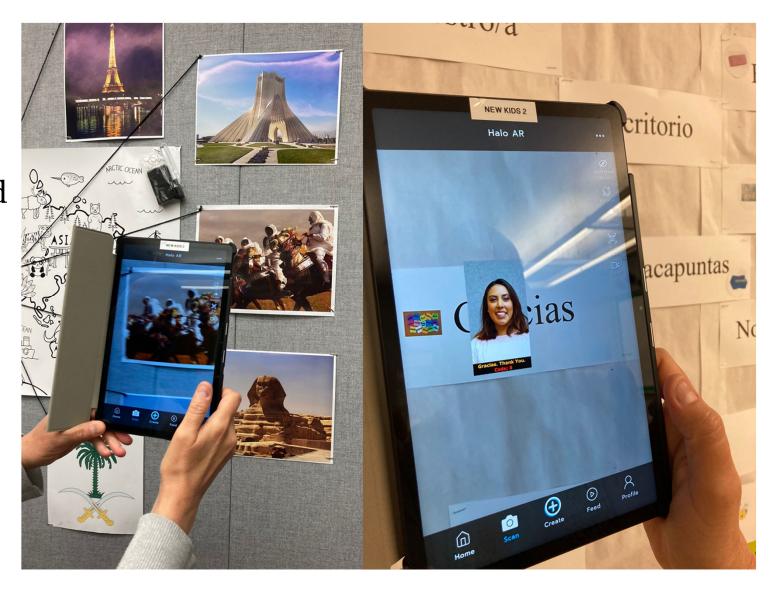


Generating interest with photo-editing apps



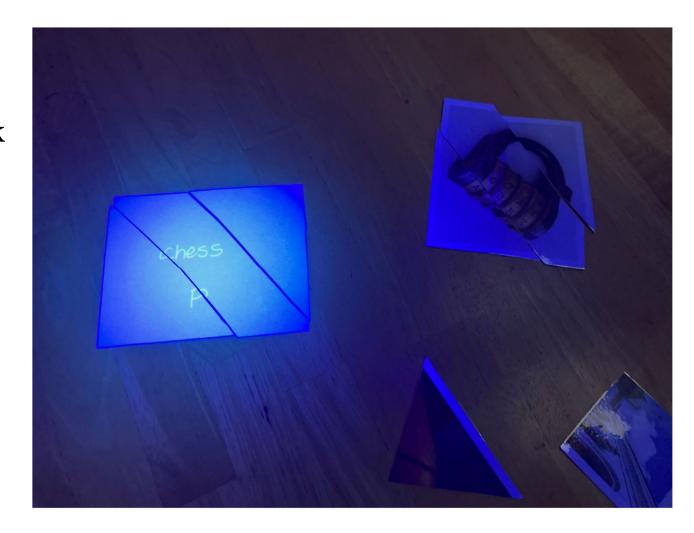


Providing challenge through augmented reality



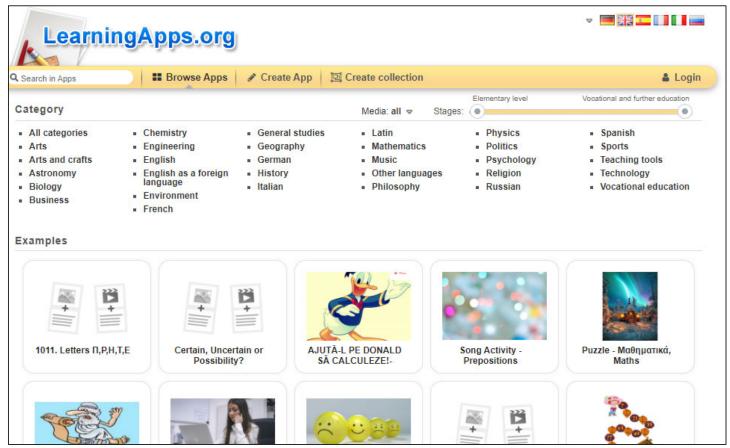


Creating challenge with black lights





Allowing for choice/autonomy with digital escape rooms/quizzes/puzzles





# **Ideas for Discussion Session**

- Stop motion/green screen/TikToks to deliver an idea
- TEDx transcripts as multimodal readings
- Action maze creation
- Random team generators
- Rubistar and other rubric makers



# Thank you!

